

LOCALIZED SIGNAL RADIO ADJUSTED CLOCKField of the Invention

5 The present invention relates to the field of time keeping devices and more particularly to a more precise self correcting chronometer based upon a comparison between a precise time data radio signal and an on-board computer and which is an improvement allowing utilization of a single dual time
10 chronometer to be controlled by differentiated transmitter time synchronization signals.

Background of the Invention

15 Audible Radio transmitted time signals have been in use for some years, with a transmitter electrically connected to an extremely accurate atomic clock. In more recent years and with the proliferation of digital equipment, and the need to receive the time signal in digital transmission format, countries and country areas have adopted systems of transmission of time data.
20 Because the atomic clocks are extremely accurate, the time for distance travel of the timing signal is significant. The distance affects both the time of propagation and the quality of the propagation signal. Most scientific users of closely synchronized clock data will go to extra lengths to cure the

coordination problem with an atomic clock. For non-scientific users, such as wristwatch users, the ability to keep accuracy constantly under one second and to further avoid ever having to re-set their personal watches is paramount.

5 Atomic radio controlled clocks owned by governments are typically accurate to one second every million years. Some governments broadcast atomic, electronically encoded signals with their own national time via long wave transmitters in the frequency range of 40 to 80 kHz. There are several of these
10 government based transmitters placed in different countries. One transmitter is located in the United States which provides time broadcast coverage to the North American continent. Another transmitter, located near London, covers the United Kingdom and surrounding areas, while a transmitter located in Germany which
15 covers the central European continent. There are two more transmitters in Japan which provide broadcast coverage for East Japan and West Japan.

These single government, atomic clock broadcast signals are each a single frequency with different radio frequency signals
20 received from one transmitter. The system of different clocks and different transmitters is not suitable for a traveler who travels between these different broadcast coverage regions. A single user's clock would have a single area frequency and can only be used in that region only. It is not practical to have

a user own and carry a separate time piece for each time broadcast area in which travel occurs.

Even if the governments were to join together to offer coordinated local transmission points for the radio signal,
5 there would be interference between competing signals. The competition would cause aliasing and destructive interference when offered on the same frequency. The manner of signal propagation is a binary coded decimal format where four binary digits are used to represent one decimal number by reducing and
10 restoring the carrier power. The binary coding includes information as to the correct minutes, hours, days, universal time hour, universal time correction, year, leap year indicator, warning, and daylight saving time bits. All of this information is contained within a single one minute cycle of time, and thus
15 even with no other advance information whatsoever, 100% of the information can be had within a time period of one minute.

Another problem with the use of radio frequency receivers is the power demanded by the receiver. Microprocessor based electronic time mechanisms require very little power, and even
20 proportionately less compared to a radio receiver. Where power is not limited, a radio receiver can be energized continuously, and a control microprocessor can insure a continuous series of updates.

The propagation frequency is long wave, but regardless of

propagation frequency, a fixed clock installation can easily benefit from an external antenna. Atomic clock information modulates a fixed propagation frequency carrier. More mobile and compact structures have the possibility of being in an enclosure
5 which could possibly block the time synchronization signal. The act of leaving the receiver on until the full synchronization signal is received would drain the battery of a typical watch or small electric clock in a short time. Further, the presence of interfering noise from other electronic components is often
10 experienced with portable miniature electronic equipment. Thus, for portable electronic equipment it is very likely that it will spend a significant portion of its day in positions where it could not receive the atomic clock synchronization signal.

Given the miniaturization required by personal time pieces and wrist watches, the on-board space available for radio receivers and time update circuitry, the solution to the problem of providing time update ability in various areas cannot translate into providing separate chronometer for each area. What is therefore needed is an ability to provide multi-area
15 time synchronization capability in a single package for use with a single chronometer. Also needed is the multiple ability for the detection of each time area broadcast signal so that the chronometer can be updated with the proper time while in each time broadcast area.

Summary of the Invention

An individual circuit control heuristic provides multi-system time broadcast system capability. A multi-band antenna is connected to a receiver integrated circuit having access to a 5 series of filter banks corresponding to the propagation frequencies used by each broadcast transmission area. An MCU (microprocessor clock unit) is controllably connected to the receiver and to a clock display. An optional user input on the unit enables a user's intervention, such as when changing time 10 broadcast areas. Generally scanning for radio controlled clock signal is automatic and without user's intervention. A period of three to five minutes is allotted as a window within which to receive the full one minute digital signal in order to synchronize the automatic clock time signal. This "minimum time 15 period necessary to receive said binary coded time signal", is used in the case where the microprocessor time signal may be considered to be completely unaware of the correct time. Being completely unaware of the time, it cannot "time" its turn-on and turn of the receiver to exactly coincide with the start and 20 finish of the digital time signal. In this instance, assuming no problems with propagation, a two minute window period would insure the complete reception of a full, one minute time message.

Further with regard to a "blind" actuation or one wherein

the full two minute period is required (such as battery change or in traveling from one area to another), the Microprocessor clock unit will periodically check for the presence of this radio controlled clock signal at an average time spacing, which 5 is preferably randomized to avoid any possible collision with a periodically occurring interference signal. A two hours example of an average time period may be preferred in an initiation mode. Again, upon initial energization in an environment where a signal cannot be acquired, there may be provided an ability to 10 initially set the time manually so that usage will not be negated and so that the user will not mistakenly suspect a problem.

To further save power, after initial synchronization, the Microprocessor clock unit is programmed to utilize a "second, 15 even smaller minimum time period necessary to receive a portion of the binary coded time signal" necessary to correct time deviations of a few seconds, typically from five to ten seconds in a day or 5 seconds in a half day, etc. Once full initial synchronization has occurred, and assuming that the 20 microprocessor clock does not have an extreme difference in run time rate with respect to the atomic clock driven signal it can receive, the microprocessor clock unit can reliably turn on the radio receiver for (1) just long enough to read the magnitude difference in seconds, as well as (2) having the ability to time

the point within the one minute frame in which the seconds data is expected to be given.

Therefore, the microprocessor clock unit can not only plan to take in a much abbreviated signal, it can also know when to energize the receiver in order insure that it fits within a smaller seeking "window". The size of the smaller "window" can be pre-specified or it can be based upon the microprocessor clock unit's own measurement of its run time rate difference.

As an example, the "minutes" portion of the WWVB time code

format fits within a time period of about ten seconds.

Acquiring the timing of the minutes portion of the time code would be significant enough to correct seconds and give an accurate minutes count.

Where the framing window clearance was fixed at five seconds for example, the receiver could be initialized to turn on at five seconds before the ten second minutes window in order to correct any time difference amounting to a few seconds. In the alternative, the receiver could be initialized to turn on at five seconds before a one second timing pulse which marks the beginning of the one minute time frame. In this case, the "second, even smaller minimum time period necessary to receive a portion of the binary coded time signal" is reduced to about six seconds.

Where the microprocessor clock unit is programmed to record

and keep track of the run time difference, and can thus
accurately predict the expected time difference, it can for
example energize the receiver a second or two ahead of the
expected time which it should receive a one second timing
5 marker. This would reduce the energization time to about three
seconds.

As a result, the "second, even smaller minimum time period
necessary to receive a portion of the binary coded time signal"
is designed to avoid receiving the clock information packet in
10 full (which has been shown, even under perfect received
propagation take as much as almost two minutes). Instead it is
programmed to receive the "signature" of the atomic clock
information corresponding to the transmission area or region and
then turn itself into low power mode to save battery power by
15 not activating the receiver. Under this "local synchronization
expectation", the Microprocessor clock unit unit will energize
the receiver to receive the clock information packet either
periodically (with some randomness element) or at a periodicity
which reflects keeping the update to a minimum. For example, if
20 it is known over time that a run time rate for the
microprocessor clock unit differs from the atomic clock signal
by a difference of one second per week, the periodicity to
correct for one second might be run weekly. Larger run time
differences may result in more frequent updates. A default rate

of once in every 24 hours to collect an internal timing error is reasonable absent a run time difference prediction mechanism.

The clock system may also have an input for "distance from the atomic clock broadcasting source" so that the microprocessor 5 clock unit could further make up for the speed of light time necessary to propagate the signal from the atomic clock signal source to the receiver.

Should the clock move to a different broadcast area, the Microprocessor clock unit unit will recognize the absence of the 10 last "signature" of the atomic clock information corresponding to the transmission area or region and then enter a re-set mode taking no more than two hours to automatically sync to a new radio controlled clock broadcast transmission signal. Should the clock or watch experience the complete absence of any clock 15 synchronization signal, the standard chronometer will proceed to continue to record time based upon the last atomic clock broadcast transmission signal received. In regions such as the southern part of England or the northern part of France, for example, a unit can receive two different radio controlled clock 20 broadcast transmissions. The present invention circumvents this situation by providing a mechanism to allow the display of the right time regardless of whether the right atomic clock signal of this location has been received or not.

Random receiving mode in the short term is be helpful in

avoiding interference if noise signal is periodic. However, to cover some of the worst case situations where a battery powered wristwatch or chronometer might be absent from access to a broadcast transmission signal, for extended periods, an
5 exponential/logarithmic decay could be programmably invoked to avoid fruitless actuation of the receiver. This could be used, for example, to meet situations where the timepiece was stored in a metal box for a period of time, or where the user spent a significant amount of time in an area where no signal was
10 available. By way of example only, where the average time for initially randomly seeking a broadcast transmission signal is one hour, the times for re-acquisition of signal attempts might decay to occur an average of two hours later, and then four hours later, eight hours later, 1 day later, 2 days later, four
15 days later, etc.

As an example of a short term one hour acquisition period (such as the first re-try after failure of acquisition) the next time period might be one of 1 hour, 70 minutes, 50 minutes, 80 minutes, or 40 minutes. In this example the average period
20 difference is still 1 hour.

As a dual-time chronometer, the clock shows two times, the home time and the current time on the display. Home time is the time of the location where the user predominantly resides. Current time is the time of the location to which the user is

travelling. Usually the home time is fixed once it is set. Should a user travel to a new location and wishes to permanently stay, or to change to a new home time, the displayed current time should be the home time as well. The present invention 5 includes a simple mechanism to allow a user to alter the home time setting.

Brief Description of the Drawings

The invention, its configuration, construction, and 10 operation will be best further described in the following detailed description, taken in conjunction with the accompanying drawings in which:

Figure 1 is a schematic block diagram of a first configuration in which a multi band antenna has a series of 15 filters selectively switched by a band switch connected to a receiver; and

Figure 2 is a logic block diagram illustrating one set of control logic possibilities.

20 Detailed Description of the Preferred Embodiment

In general, a radio frequency receiver provided herein can receive and decode atomic clock time information package sent by transmitters in different regions. Referring to Figure 1, a clock system 11 includes a physical antenna structure 13 which

may or may not be ferromagnetic, and which supports a series of conductive antenna elements 15, 17, and 19. Conductive antenna element 15 is connected to a radio receiver integrated circuit "receiver ic" 21 via a connection line 23 which may be a multi conductor connection. Similarly, conductive antenna elements 17 and 19 are connected to a radio receiver integrated circuit 21 via connection lines 25 and 27.

5 Radio receiver integrated circuit 21 has available a series of filter elements 31, 33, and 35 which may be physical filters or mathematical models. Filter elements 31, 33, and 35 may be connected to radio receiver integrated circuit 21 via a connection 37, or they may be made available to or connected to a microprocessor clock unit 41.

10 Radio receiver integrated circuit 21 is also connected to microprocessor clock unit 41 by both a receiver output/MCU input connection 43 and a receiver input/MCU output connection 45. Microprocessor clock unit 37 is also connected to a liquid crystal display 47 by way of a connection 49. Preferably the liquid crystal display 47 will also be enabled to sequentially 15 or simultaneously display a first time datum, which may be referred to as one or more of a "home time" and a second time datum which may be referred to as one or more of a "travel time" which may be susceptible to being updated. This will enable a traveller to always be on time with respect to the local time 20

which is under the influence of the local time synchronization signal, while not losing the "home time" signal even though outside of the "home time" synchronization signal. Since such visitations into the "travel time" are expected to be of a

5 shorter duration than the "home time", the "home time" will be conserved while on travel, and then updated while in the home territory. When in the home territory, the "travel time" or times will be continued or erased. Home or travel times are represented by the quantities "TIME #1", "TIME #2", etc.

10 Depending on the specifics of the microprocessor clock unit 37 and the receiver integrated circuit 21, the control may be more automatic within the receiver integrated circuit 21 with abbreviated control signals sent over the receiver input/MCU output connection 45, or with more slavish input to the receiver input/MCU output connection 45 where the receiver integrated circuit 21 can receive filter timing or sampling signals. The microprocessor clock unit 37 may also have an optional user input 51 connected by a connection 53. User input could include standard inputs such as standard or military (24 hour) time

15 display, illumination options, or other user specified inputs. The only limitation to the user inputs would be the physical input structures carried by the clock system 11. One user input may be available to re-initiate the clock system 11 either as a test for ability to acquire a radio frequency time

synchronization or for the user to force acquisition of a new radio frequency time synchronization signal, when the user travels to a new broadcast time signal area.

The MCU 41 is connected to a battery 55, as the clock system 11 is expected to operate from a limited power supply. 5 Indeed the rationale for powering up for only long enough to read only as much of the digital time signal as is necessary is done in response to the requirement that the battery not be significantly large. As will be seen, the ability to perform a 10 terse update will provide a further battery savings.

The microprocessor clock unit 37 will be supplied in a programmed state to include the options previously discussed. Referring to Figure 2, an INITIATION block 61 is the starting 15 point for logic on initial power up, as for example the first introduction of battery power or the introduction of battery power after a change of battery. The user input 51 may provide the ability for users to set the time, particularly where the user may have powered up in a location without access to the 20 time broadcast synchronization radio signal. In terms of logic flow, user time setting intervention, if it is allowed at all, will proceed without interference of the programmed steps.

From the INITIATION block 61, the logic flows to a SEQUENTIALLY TEST FOR TIME SIGNAL block 63. It is here that the

receiver integrated circuit 21 is energized and presence of a received time signal is tested. This can occur in rapid sequence or it can occur in accord with the normal progression of pass/fail signal testing. It is stated as being sequential
5 as it may preferably remember which was the last successful frequency and test for that frequency first. On subsequent actuations, it could test for the main frequency or test its other frequencies once the first frequency has been tested several times. It may also be programmed that when the logic
10 flow arrives from the INITIATION block 61, rather than from another looped path, that the first test sequentially test all frequencies for the minimum time needed to acquire a signal and report all three results. All frequency testing may be preferable immediately upon initiation so that a user will not
15 mistake the lack of an initial result as being a product of a defective unit.

The logic next flows to a SIGNAL ACQUIRED decision block 67, with a "no" result logically leading back to the input of a SHUT DOWN RECEIVER; TEST LAST SUCCESSFUL FREQUENCY AFTER
20 RANDOMIZED PRE-PROGRAMMED TIMES block 71. This block makes decisions based upon pre-programmed time intervals, possibly in combination with receipt of signal success history. A "yes" result leads to a SYNCHRONIZE MICROPROCESSOR CLOCK UNIT block 69 where the time information is transferred to the microprocessor

time keeper which uses the information as a starting point from which to proceed keeping time.

The SHUT DOWN RECEIVER; TEST LAST SUCCESSFUL FREQUENCY AFTER RANDOMIZED PRE-PROGRAMMED TIMES block 71 also receives logic flow from the SYNCHRONIZE MICROPROCESSOR CLOCK UNIT block 69. As a result, block 71, in the configuration shown, will may have partial or complete responsibility selecting the frequency for block 63, but will likely have complete responsibility for all recycle activity.

For example, one time table can be invoked where each energization of the receiver integrated circuit 21 is successful, for example to either (1) continue to energize the receiver integrated circuit 21 over longer and longer times until a maximum time spacing is achieved, or (2) continue to lengthen the times between energizations of the receiver integrated circuit 21 until the time difference correction synchronized upon a given receiver integrated circuit 21 energization reaches a threshold limit. In other words, the periodicity of synchronization can decrease until the correction exceeds a threshold, say one second, after which the periodicity is reduced or held constant.

In another example, especially with regard to control of block 63, a first frequency could be used for the initial test, with a second frequency used to test for signal presence in an

average of an hour, with a third frequency used to test for signal presence in an average time of one or two hours later, etc.

As yet another example, another time table can be invoked 5 where one or a number of the energizations of the receiver integrated circuit 21 is un-successful. For example to either (1) start sequential frequency testing or (2) to alter the periodicity of re-test or to sequentially test at the time of the next receiver integrated circuit 21 energization.

Depending upon the particular set of characteristics 10 matched, the SHUT DOWN RECEIVER; TEST LAST SUCCESSFUL FREQUENCY AFTER RANDOMIZED PRE-PROGRAMMED TIMES block 71 can send the logic back to the SIGNAL ACQUIRED decision diamond 67 to hopefully perform a perfunctory synchronization. For example, 15 the logic would not be sent back each and every time to the SEQUENTIALLY TEST FOR TIME SIGNAL block 63, particularly if the system 11 has never experienced a different time broadcast area. Simplicity of programming will yield an economy of power, 20 programming and cost, but the sophistication of programming to optimize the minimization of the initiation of the receiver integrated circuit 21 in order to conserve power. Where the time difference threshold is utilized, the system 11 may be programmed to go days without the need to initiate the receiver integrated circuit 21.

Where the clock system 11 has established a track record of synchronization, especially where the magnitude of the synchronization is small, the SHUT DOWN RECEIVER; TEST LAST SUCCESSFUL FREQUENCY AFTER RANDOMIZED PRE-PROGRAMMED TIMES block 5 71 can send the logic to a TEST FOR SIGNATURE SIGNAL block 73 where a low-power rationale will enable the energization of the receiver integrated circuit 21 at a very abbreviated time to limit the information received to the minimum amount of information necessary to update the expected de minimis time 10 difference between the internal time kept by the microprocessor clock unit 41 and the broadcast time synchronization radio signal. The logic then flows to the PERFORM TERSE UPDATE block 75 where the small expected time difference updates the microprocessor clock unit 41 whereupon the logic flows back to 15 block 71.

The logic shown in Figure 2 generally always returns to block 71 as an example of the provision of a configuration which will always send the logic out for receiver testing and synchronization with no other actions. User programmability of 20 the microprocessor clock unit 41 may be had from a user input 51 and may include the ability to configure all of the logic considerations seen in Figure 2. Further, the clock system 11 may be amenable to be programmed from a laptop or personal computer. Programming input from a personal computer to the

clock system 11 may be terse, but the programming menu presented to the user may be expansive. User input 51 can be buttons, electrical connection, or it may be an optical input such as an infrared input or a normal optical input. The clock system 11, 5 in the form of a wristwatch may be programmable simply by placing it in front of one corner of a computer screen. Bit-type signaling can be used to convey programming to the clock system 11 as well as computer time input and other information.

While the present invention has been described in terms of 10 a chronometer which provides automatic time update calibration and power conservation without the possibility for self imposed correction actions which include the ability to operate in more than one broadcast time update area, the present invention may be applied in any situation where frequency and receipt testing 15 and power conservation is desired by the use of a decision based system, with correction ranging from full data acquisition to a de minimis error correction under conditions of low power operation.

Although the invention has been derived with reference to 20 particular illustrative embodiments thereof, many changes and modifications of the invention may become apparent to those skilled in the art without departing from the spirit and scope of the invention. Therefore, included within the patent warranted hereon are all such changes and modifications as may

reasonably and properly be included within the scope of this contribution to the art.